





#### Purpose of the exploration:

Identify opportunities for improvement and development of a business process / system, analyze current problems, identify growth points.



For companies that have difficulties with business processes and want to understand where to start improvement.

For companies that want to bring together experts from different fields to get a diversified view of the problem.



#### **Duration**

1 week — preparation1 day — workshop



#### **Format**

Online or Offline mode (at LeverX AppHaus)



#### **Tools**

Miro, MS Teams, Zoom, Google Meet

## **Participants**

#### From LeverX side:

4 participants

DT Coach
Business Analyst
UX-designer
Technical Expert



#### From a customer side:

6-8 participants

Business Process Manager End users Solution support and development staff

## **Workshop preparation:**

Preparation on the side of the AppHaus team begins approximately 1 week before the workshop.

- 1 Preliminary call with the owner of the business process and discussion of expectations (1 hour).
- 2 Demo session of an existing solution with a focus on feedback from application users (1 hour).
- 3 Coordination of a convenient workshop time for all participants.
- 4 Checking access to online tools (Miro, MS Teams / Zoom, etc.) for all workshop participants.

## Preliminary plan of the workshop:

- 1 Workshop start, acquaintance.
- 2 Determination of the stakeholders of the product.
- 3 Identifying current issues and barriers for key stakeholders.
- 4 Clustering the received information.

- 5 Prioritization of current problems in terms of complexity of implementation and significance for the business and the user.
- 6 Building a roadmap for specified time intervals (from 3 weeks to 2 years).
- 7 Discussion of next steps and those responsible for their implementation.

## **Results:**

- 1 Product stakeholder map
- 2 Formalized clusters with current problems and barriers
- 3 Prioritizing current problems and barriers
- 4 Application roadmap based on prioritizations, plans for further steps

## **Next steps:**

#### **Innovation Exploration**

Defining improvement and development opportunities of a business process or system. Defining growth points.



#### **Innovation Design**

Elaboration of the particular scenario that has been defined during first session. Creating a solution prototype.



#### **Innovation Delivery**

Development of a solution.

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# Step 2: Innovation Design

AppHaus is a place where customers, representatives and partners of SAP, as well as end users of solutions, work together on projects using a design thinking methodology.

#### Purpose of the exploration:

Get a deeper understanding of specific business scenarios. Develop a prototype solution based on user feedback. Validate a prototype with users.

#### For whom:

For companies that have an understanding of a business process that needs improvement, but do not know exactly how to improve it.

For companies wishing to avoid developing a solution that is ineffective.

For companies looking to accelerate and improve user adoption of a solution.



#### **Duration**

1 week — preparation (or Step 1: Innovation Exploration)
1-2 days — workshop
1-2 weeks — preparation and prototype testing



#### **Format**

Online or Offline mode (at LeverX AppHaus)



#### Tools

Miro, MS Teams/Zoom, Figma, InVision, Marvel

#### From LeverX side:

4 participants

DT Coach
Business Analyst
UX-designer
Texchnical Expert

## **Participants**



#### From a customer side:

6-8 participants

Business Process Manager End users Solution support and development staff

## **Workshop preparation:**

As a preparation, it is advisable to carry out the "Innovation Exploration" phase. Otherwise, preparation on the side of the AppHaus team begins approximately 1 week before the workshop.

- 1 Preliminary call (series of calls) with the owner of the business process and discussion of expectations (1 hour).
- 2 Coordination of a convenient workshop time for all participants.
- 3 Checking access to online tools (Miro, MS Teams / Zoom, etc.) for all workshop participants.

## Preliminary plan of the workshop:

- 1 Workshop start, acquaintance.
- 2 Creation of the persona of the main user.
- 3 User journey mapping.
- 4 Definition of the problem.
- 5 Generation of ideas.

- 5 Voting for ideas.
- 6 Prioritization of decisions received.
- 7 Solution sketching, initial testing with users.
- 8 End of the workshop, discussion of further steps and those responsible for their implementation.

Prototyping process: Development of an interactive prototype and its testing continues after the completion of the workshop.

### **Results:**

- 1 A proven solution prototype.
- 2 List of system extensions and improvements.
- 3 Solution architecture development.
- 4 Commercial proposal for the implementation and the solution development.

## **Next steps:**

#### **Innovation Exploration**

Defining improvement and development opportunities of a business process or system. Defining growth points.

#### Проектирование решения

Elaboration of the particular scenario that has been defined during first session. Creating a solution prototype.



#### **Innovation Delivery**

Development of a solution.

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